



HI! I AM GIUSEPPE DE IURE

Freelance illustrator and concept artist with more than three years of experience. I am really passionate about creating worlds and characters, watching movies and playing games. I always push myself to the limit, learning new tools and techniques. I also love to teach and work with other people.

WORK EXPERIENCE

Arcane Wonders

illustrator - 2016 to present

A&T Europe

concept designer - 2016/2017

Scuola Internazionale di Comics Padova

Teacher - 2015 to present

OVOstudio

illustrator - 2015 to present

Smartmix

illustrator - 2015 to present

Spreaditori

illustrator - 2015/2016

Gruppo Pleiadi

illustrator and jr. graphic designer - 2015/2016

Art&Project

concept designer - 2012/2014

EDUCATION

Scuola internazionale di comics (Padua) - 2015
Traditional and Digital Illustration

I.N.I.A.P.A. Veneto (Padua) - 2015
3D Modeling and Rendering in 3dsMax and VRay

University of Padua UNIPD - 2009
DAMS Art, Music and Show disciplines

Liceo Artisitco Statale A.Modigliani (Padua) 2007
Art and architecture studies

TRAINING & WORKSHOPS

Schoolism painting with light and color

Schoolism fundamentals of lighting

Schoolism lighting for story and concept art

Schoolism Live Workshop 2016 London

Schoolism Live Workshop 2016 Florence

Industry Workshop 2014 London

KNOWLEDGE

Character Design



Environment Design



Prop Design



Illustration



Traditional Art



Graphic Design



3D Modeling



3d Sculpting



SOFTWARES

Photoshop



Illustrator



InDesign



3DCoat



Zbrush



Blender



Keyshot



Marvelous Designer



LANGUAGES

Italian



English



French

